

Analyzing and Improving the Scalability of In-Memory Indices for Managed Search Engines

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Full text search is ubiquitous



- Serve a large and impatient user base
- Tail latency impacts profit & loss
- **Goal:** High throughput and low response time



Inverted indices power search

Document 1: Never arrive late Document 2: Never say never



Inverted indices are outgrowing memory capacity

Document 1: Never arrive late Document 2: Never say never



- Index is placed in DRAM (fastest storage resource available today)
- As datasets grow, indices grow proportionally
 - **Problem:** DRAM capacity is limited
 - **Problem:** Scalable devices (SSDs) have high latency

Index is typically placed in the page cache

- Indices are archived on disks/SSDs
- Read index to DRAM to serve queries
- In a managed (**Java**) runtime, there are two options



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Page cache (unsafe accesses, typical) Managed heap (GC cost, avoided today)



Behaviour of query evaluation



- Dictionary lookup is fast
- Posting traversal is **slow** (**especially for popular queries**)
- Postings traversal: **sequential** access pattern
- Posting lists are variable-sized (depends on term frequency)

Compression saves storage space but increases query latency



- Compress search indices to save space
- Decompress "on demand"
- Decompressing in-memory postings incurs a cost!

Let's use an uncompressed search index



- Potential speed-up?
- Pressure on memory?

Baseline and proposed systems using DRAM



- Use Apache Lucene (Java search engine library)
- Use existing code from the Lucene project



Search is 37% faster over an uncompressed index





- Data is normalised
- Mismatch between compute power and memory bandwidth exists
- Capacity can only come from **scalable** memory

Dealing with limited memory capacity

• Non-Volatile Memory (NVM)

- Most promising complement to DRAM to build a large physical address space
- Intel Optane persistent memory (discontinued but technology still promising)
- Other rapidly evolving options (promising but not focus of this work)
 - Fast local storage (NVMe SSDs)
 - Remote disaggregated memory

Non-volatile Main Memory (NVM)

- Large capacity to complement DRAM
- Accessible on the (NV)DIMM interface
 - As a persistent storage device
 - As extension to DRAM
- Capacities/DIMM can scale up to many times DRAM DIMMs if technology follows the DRAM/SSD roadmap



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Microbenchmarks: 2-3x slower reads

• Capacities/DIMM can scale up to many times DRAM DIMMs if technology follows the DRAM/SSD roadmap





Can we place an uncompressed index on **NVM** and gain a similar speedup over a compressed index in **DRAM**?











Hybrid DRAM-NVM setup

DPF-NVM Heap Search Uncompressed Index Objects

DPF-NVM places search objects on NVM (unnecessary slowdown)



Hybrid DRAM-NVM setup



- DPF-NVM places search objects in NVM (unnecessary slowdown)
- **DPF-HYB:** place young generation in DRAM
- Ensure index is moved to old gen during setup
- Sensitivity analysis of young generation size
- Maximal DRAM use ≈ 2GB

NVM only 2% slower than DRAM for compressed (LPF) index



Uncompressed index (DPF) 37% faster than compressed (LPF)



NVM only 10% slower than DRAM for uncompressed (DPF) index



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Hybrid setups ≈ DPF-DRAM (fastest system tested)



Surprising results!

- LPF-NVM only 2% slower than LPF-DRAM
- DPF-NVM only 10% slower than DPF-DRAM
- DPF-NVM 30% faster than LPF-DRAM (SoA)

But we know NVM is 2-3x slower



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Confounding factors?

- GC overhead?
- Other CPU hardware factors?





Is GC a confounding factor?



- DPF exhibits **negligible** GC cost
 - Only allocation is per-query objects that are short-lived and die in nursery
 - Old gen contains immutable index with primitive arrays (no scanning necessary)
 - **Today:** Big data apps (**try to**) avoid high GC cost by using primitive arrays

GC is not a confounding factor

Intel's top down approach to performance analysis



- ILP machinery makes it hard to pinpoint bottlenecks
- Need a systematic methodology to rule out events
- If an issue slot was not **utilized** in a cycle, who is to blame?
 - Memory response time
 - Mis-speculation
 - Overwhelmed decoder
 - Lack of physical reg.

High latency of NVM is not exposed in query execution



CPU wastes 2-3x more time waiting for NVM than DRAM



 Both LPF and DPF show 2-3x higher cycles stalled on NVM than DRAM

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Cycles stalled on NVM is low



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Do results scale to larger indices?

- Build large indices using open web crawl data
- From now on: show results for
 DPF-HYB (2288MB)

Common Crawl

Findings are applicable to (very) large index sizes



• Missing data: memory exhausted.

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- Missing data: memory exhausted.
- DPF-Hybrid consistently better than LPF-DRAM (SoA)
- LPF-NVM modestly slower than LPF-DRAM.



Key insight: prefetchers more effective for larger indices





Key insight: NVM latency hidden by sequential access pattern and prefetching





Key takeaways

- Memory and storage is evolving
 Space-time tradeoffs are changing
- Compression + off-heap is standard today for big data apps
 Critical (but not all) data can have a new home in uncompressed format

- Future Work
 - Hardware: NVMe and remote memory
 - **Software:** Other frameworks + specialized Java heap