

Write-Rationing Garbage Collection for Hybrid Memories

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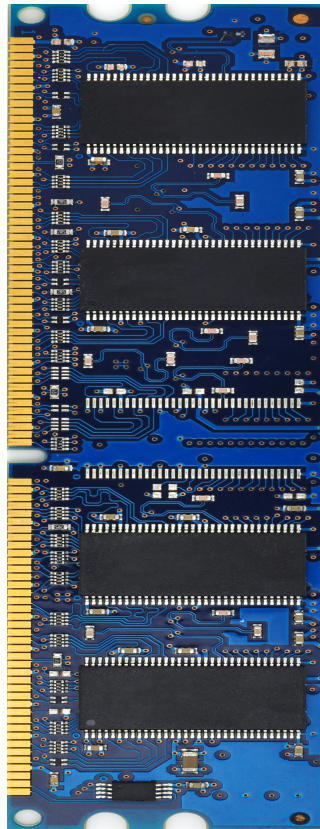
DRAM is facing challenges

Scalability

Cost

Energy

Reliability



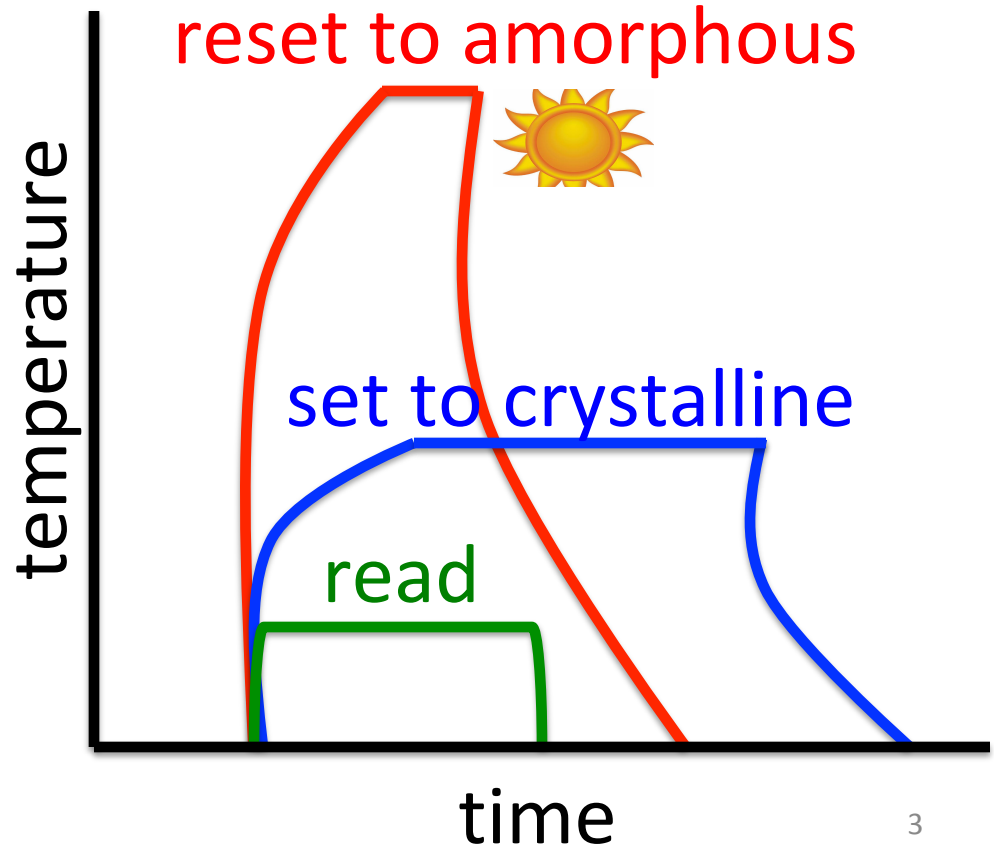
Phase change memory

Persistent

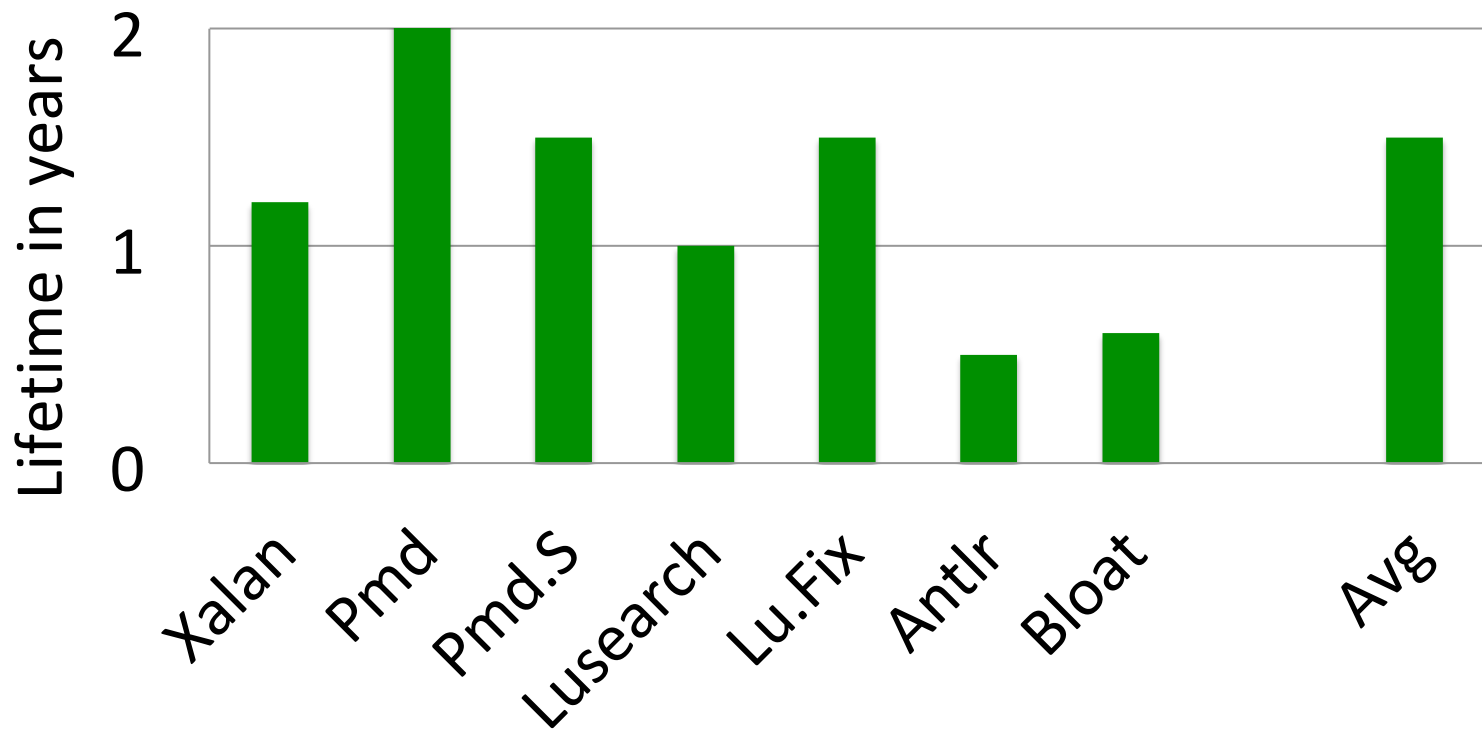
Byte addressable

High latency

Low endurance



PCM only is not practical



32 GB PCM with hardware wear-levelling

Hybrid DRAM-PCM memory

Speed
Endurance

DRAM

Energy
Capacity

PCM

Challenges

Bridging the DRAM-PCM latency gap

Mitigating PCM wear-out

Prior art in mitigating PCM wear-out

Hardware wear-leveling

- Spread writes out across PCM

- 32 GB PCM lasts only two years!

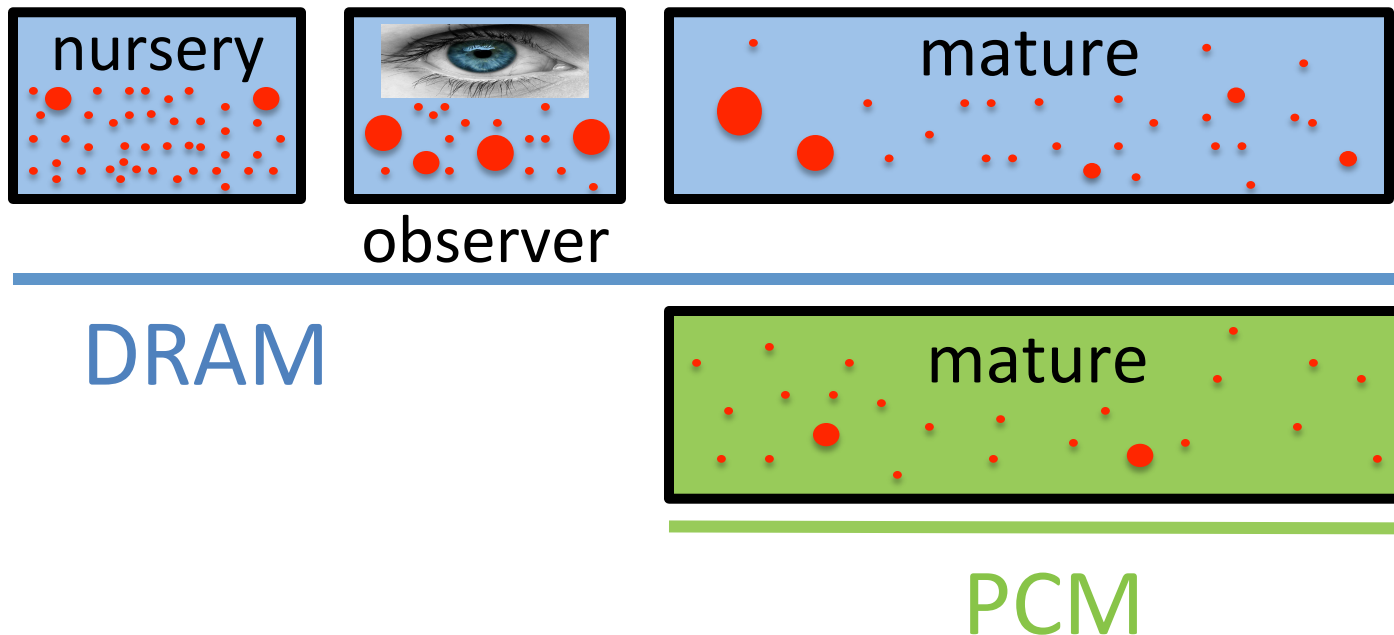
OS write partitioning

- Keep highly written pages in DRAM

- Coarse granularity

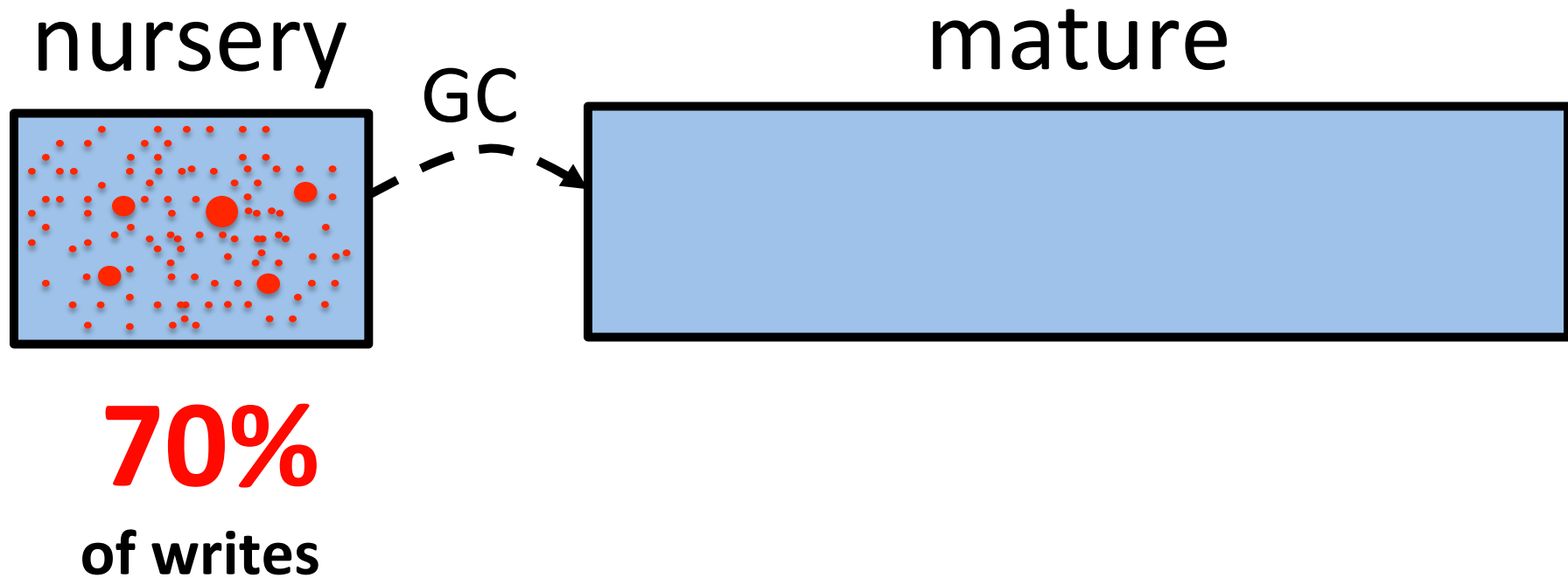
- Costly page migrations

Garbage collection for hybrid memory

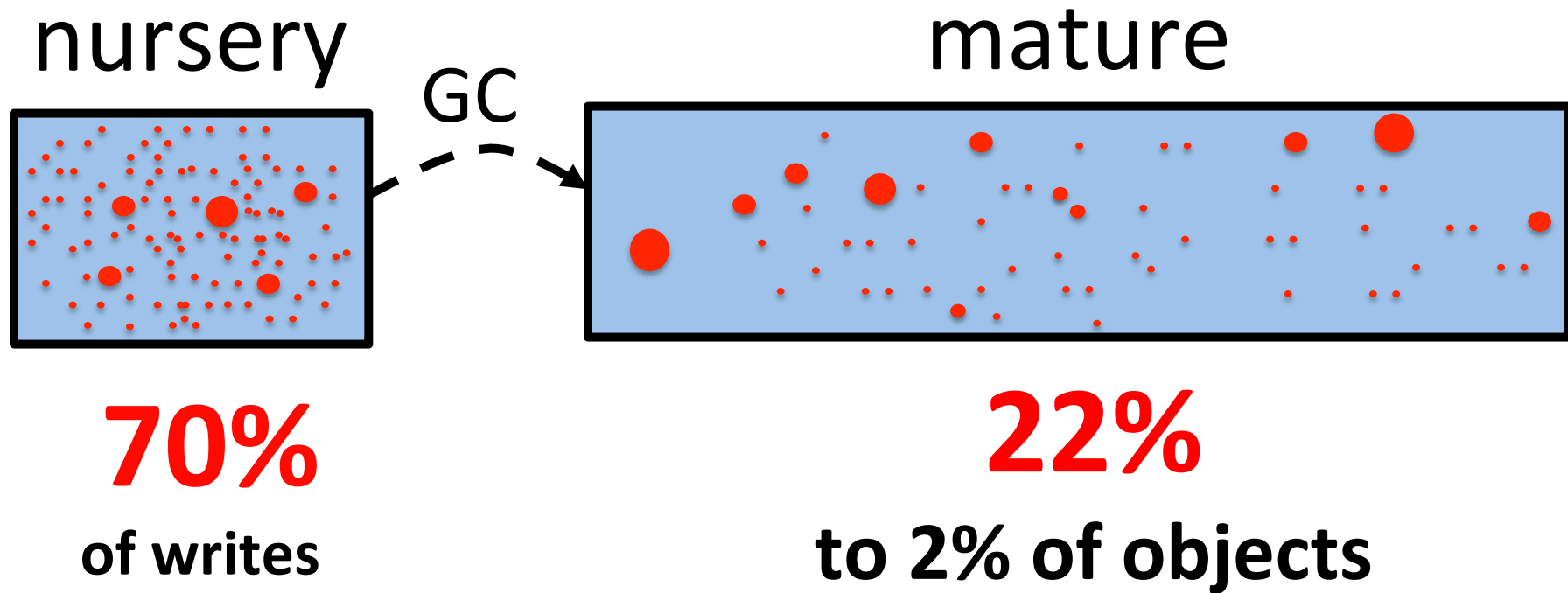


This work uses GC to keep highly written objects in DRAM

Distribution of **writes** in GC heaps

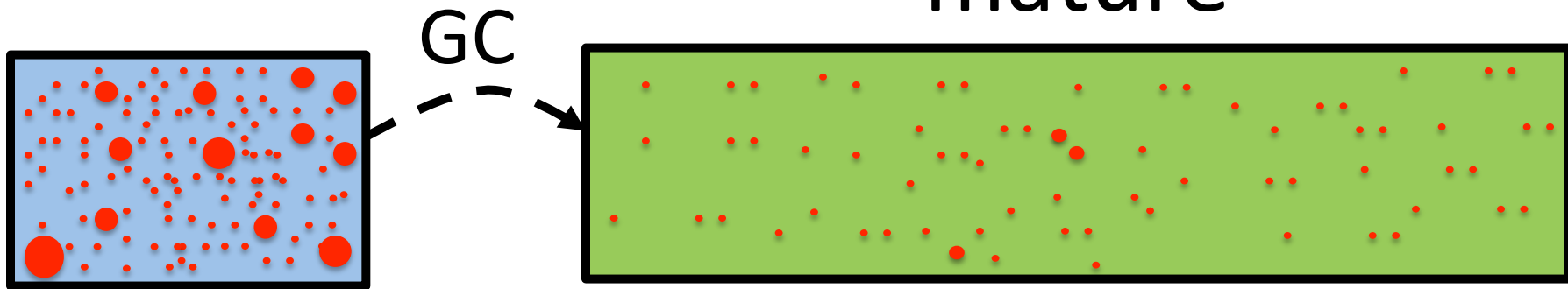


Distribution of **writes** in GC heaps

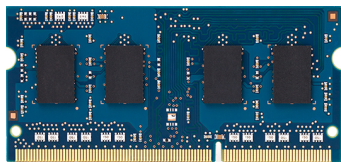


Contribution

Write-Rationing Garbage Collectors mature



DRAM



PCM



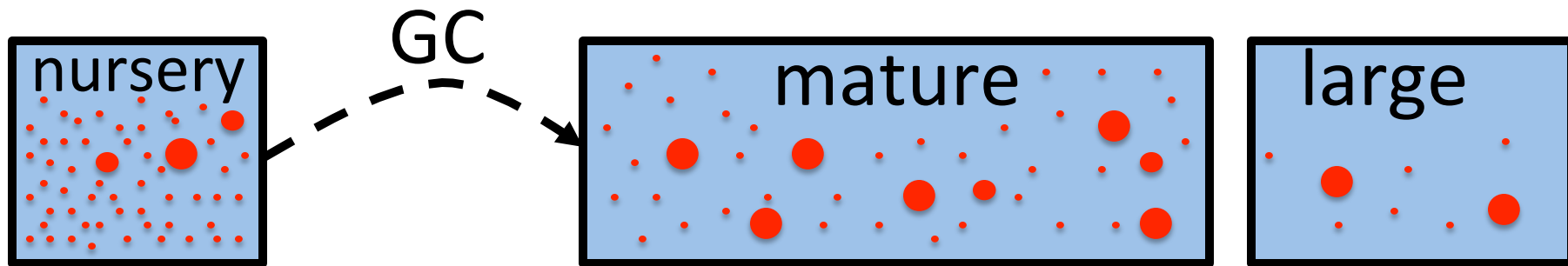
Two write-rationing garbage collectors

Kingsguard-
Nursery

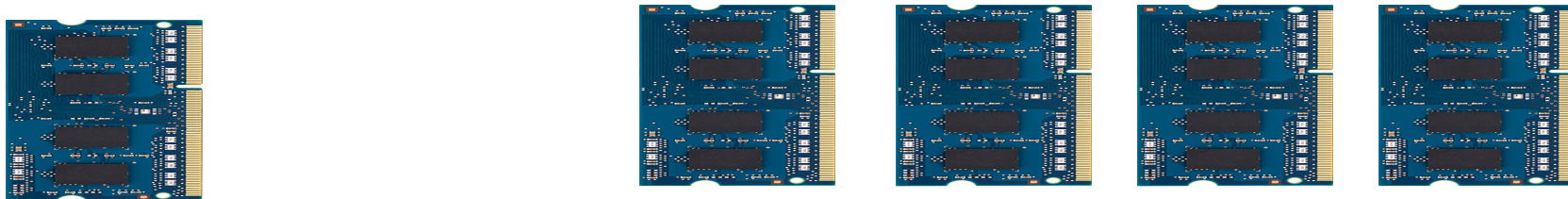
Kingsguard-
Writers



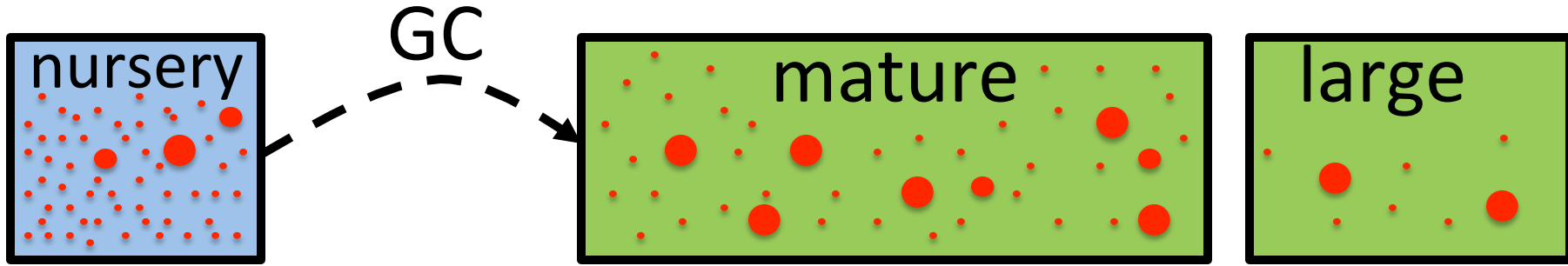
Heap organization in DRAM



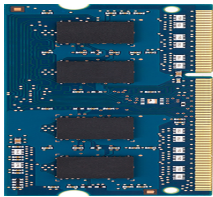
DRAM



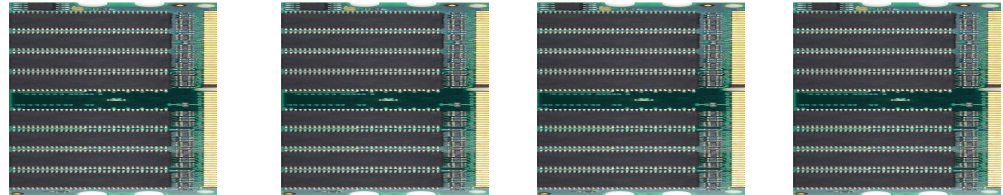
KG-N Kingsguard-Nursery



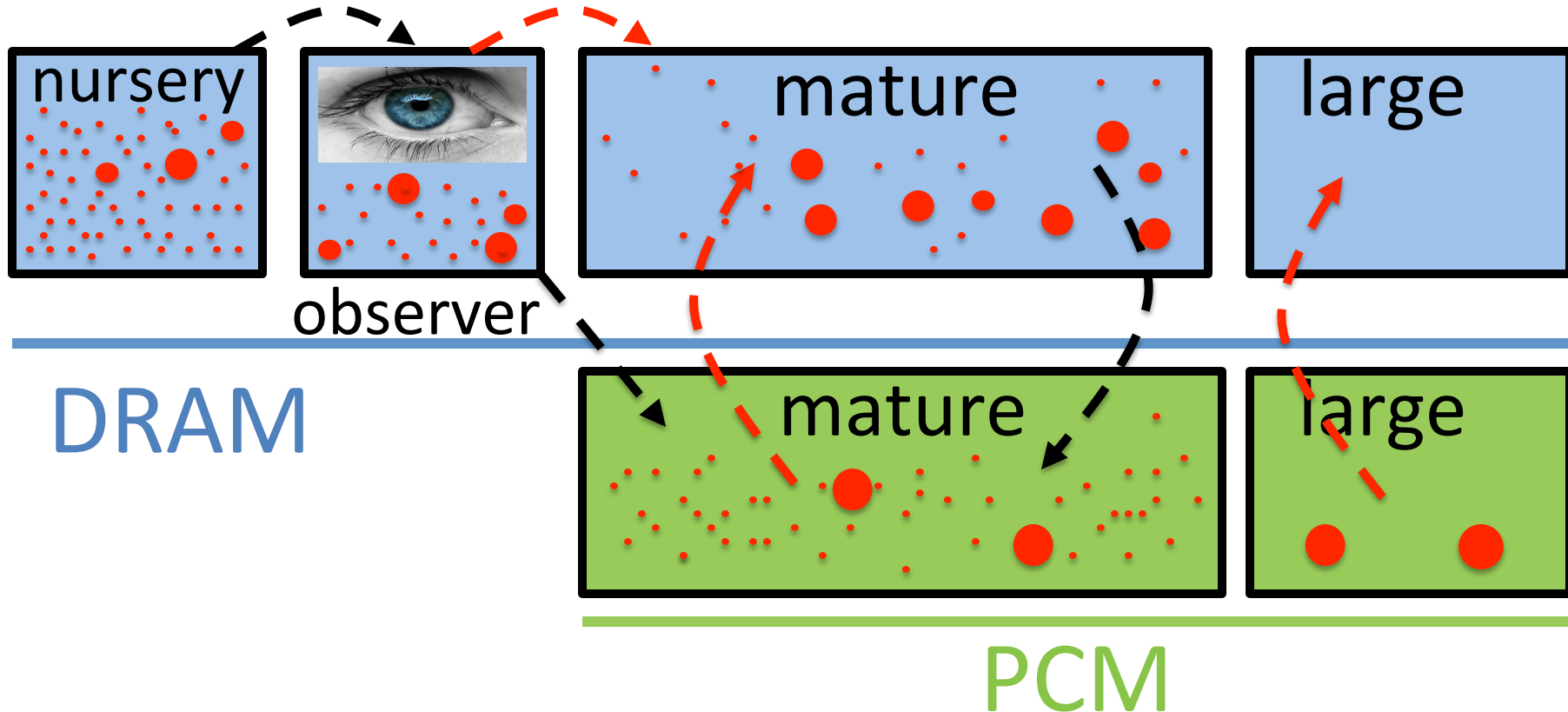
DRAM



PCM



KG-W Kingsguard-Writers



Monitoring writes



Header	References	Primitives
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On a write to an object

Write barrier sets a bit in header

Write barrier configurations

Monitor references

Monitor references and primitives

Two additional optimizations

Large object optimization

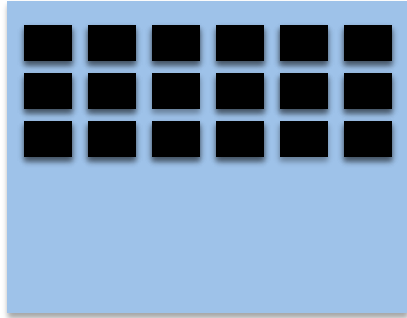
Selectively allocate large objects in DRAM

Metadata optimization

Place mark bits of PCM objects in DRAM

Large object optimization

nursery



$\frac{1}{2}$ of remaining
nursery

large



Monitor PCM write rate
to tu 

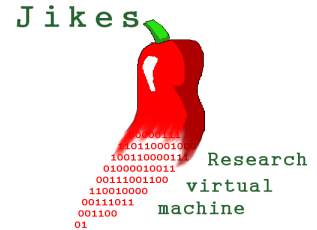
Results

(1) Measurements on real hardware

(2) Simulation

Jikes research virtual machine

Java applications



Real hardware methodology

Use write barriers to count object writes

Applications: 12 DaCapo, 3 **GraphChi**, and Pjbb

Configurations

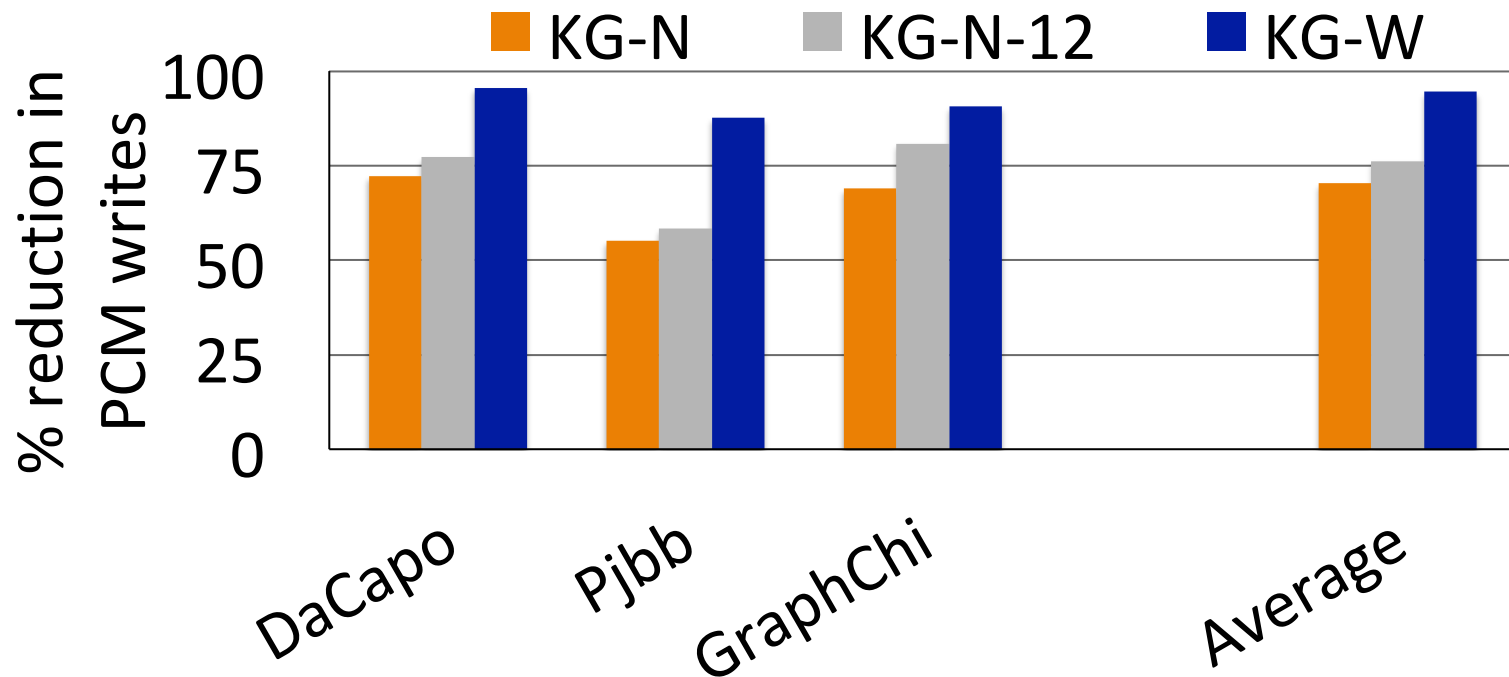
KG-N : 4 MB nursery

KG-W: 4 MB nursery, 8 MB observer

KG-N : 12 MB nursery

Reduction in PCM writes

Baseline: **PCM-Only**



KG-W reduces 95% of writes to PCM

Simulation methodology

7 DaCapo applications

Measure lifetime, energy, and execution time in simulator



Memory systems

Homogeneous

32 GB DRAM

32 GB PCM

Hybrid

1 GB DRAM

32 GB PCM

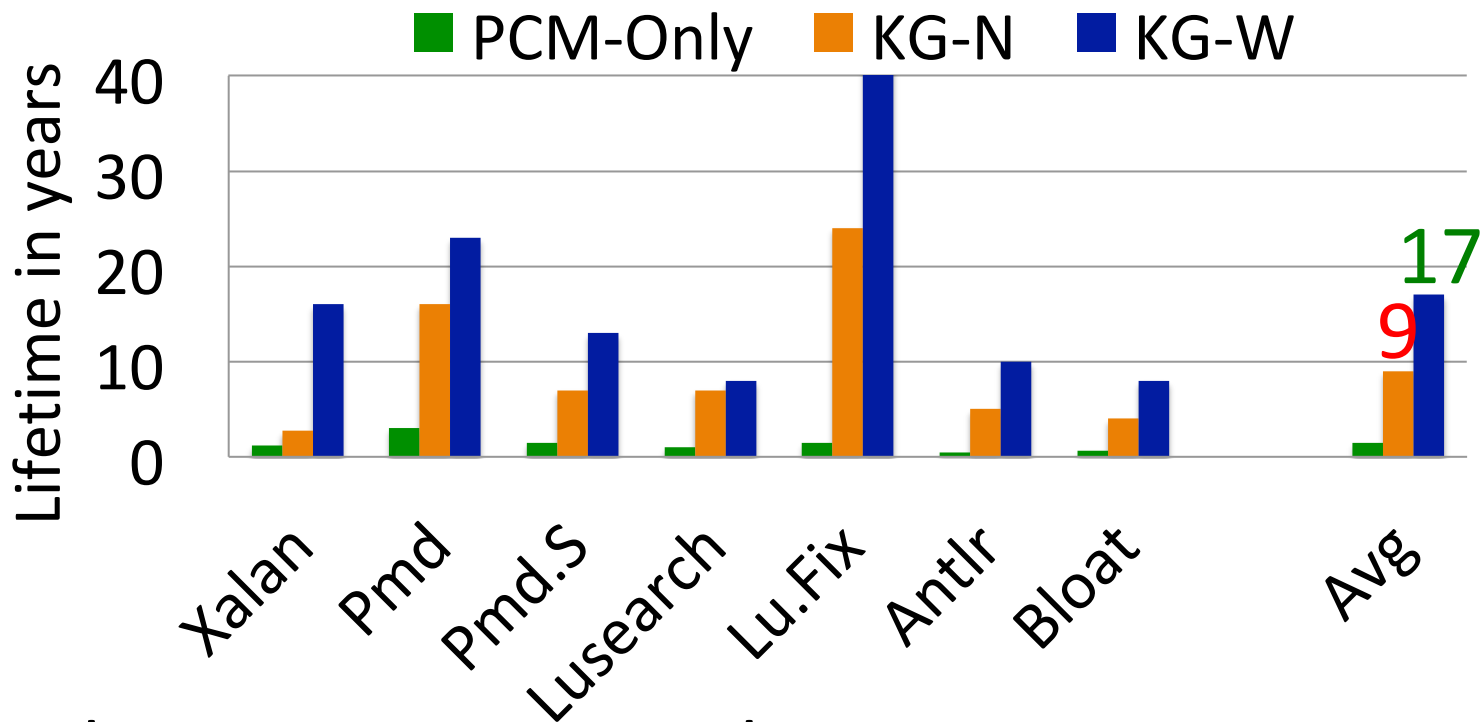
PCM parameters

4X read latency

4X write energy

10 M writes/cell

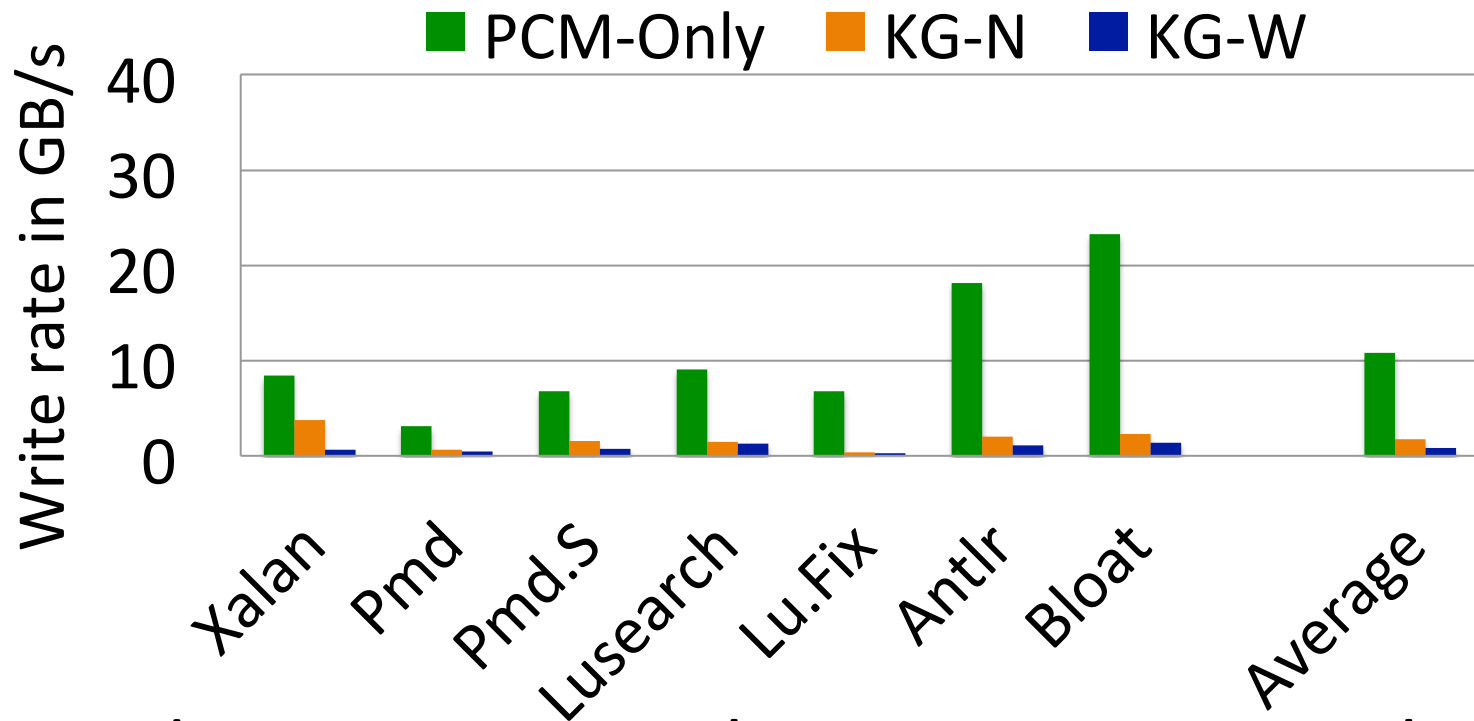
PCM lifetimes



PCM alone is not practical

PCM lasts more than 10 years with KG-W

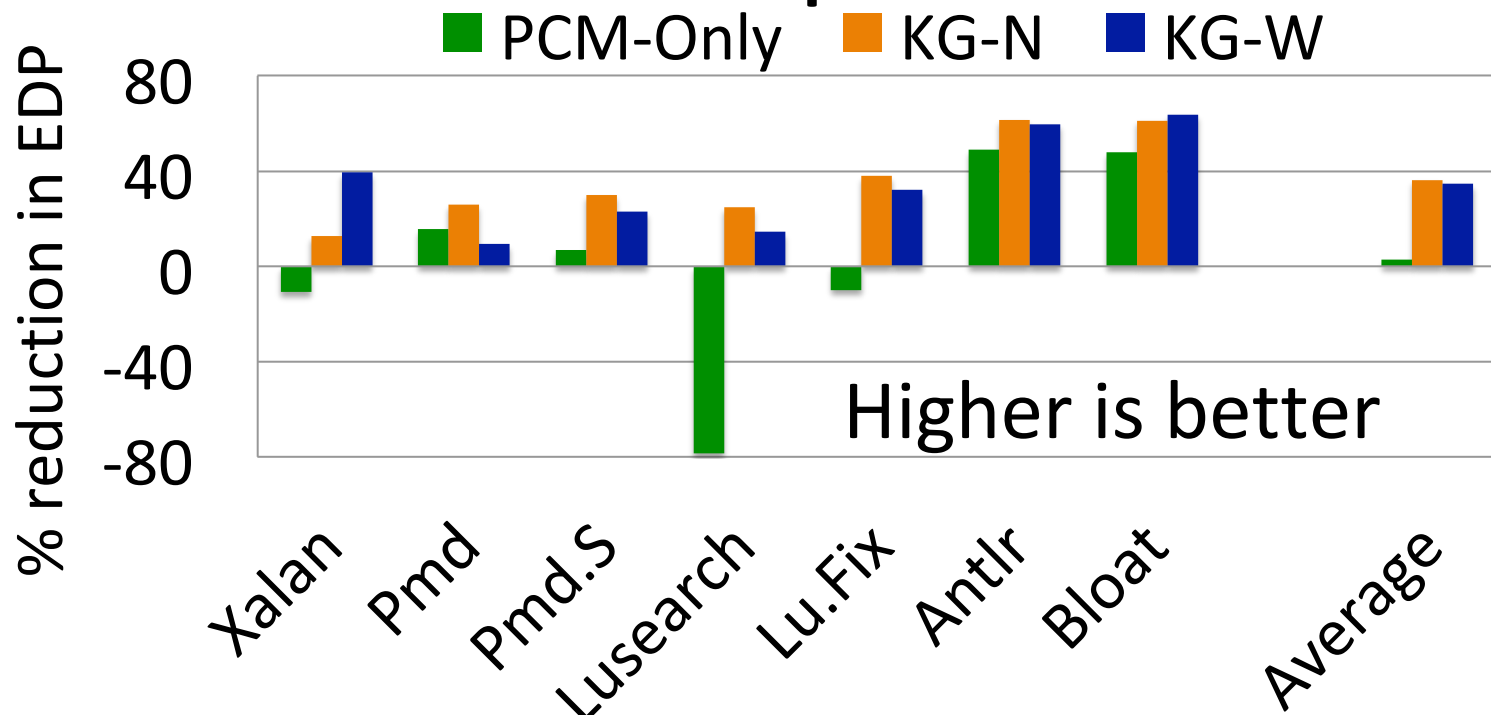
PCM write rates



KG-N reduces write rate by 6X over PCM-Only

KG-W reduces write rate by 2X over KG-N

EDP reduction compared to DRAM



EDP : Energy Delay Product

KG-W has 35% better EDP than DRAM-Only

In the paper

Execution time results

Breakdown of KG-W overheads

Object demographics

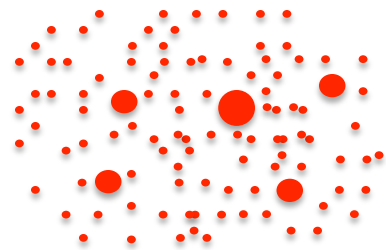
Comparison with OS approach

Write rationing garbage collection

Monitor fine grained write behavior
of objects

Exploit managed runtimes to organize
objects in hybrid memory

Kingsguard collectors improve
PCM lifetime



Metadata optimization

GC **writes** mark bits of PCM objects

KG-W keeps mark bits of PCM objects in DRAM

`markObject()` indirection

