

Crystal Gazer: Profile-Driven Write-Rationing Garbage Collection for Hybrid Memories

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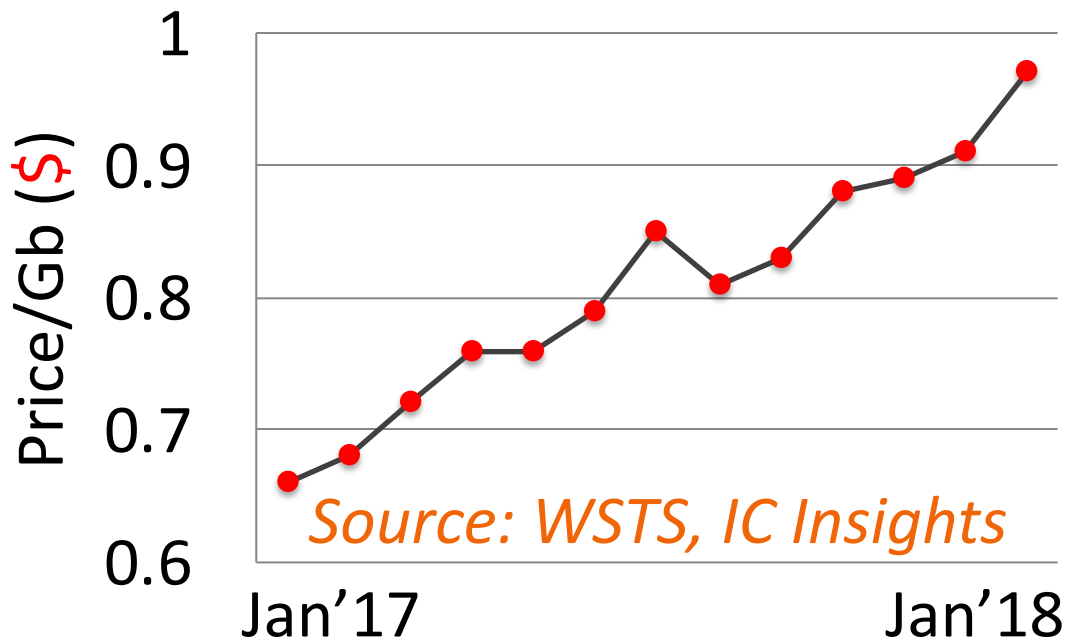
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Main memory capacity expansion

DRAM → Charge storage a scaling limitation

Manufacturing complexity makes DRAM pricing volatile



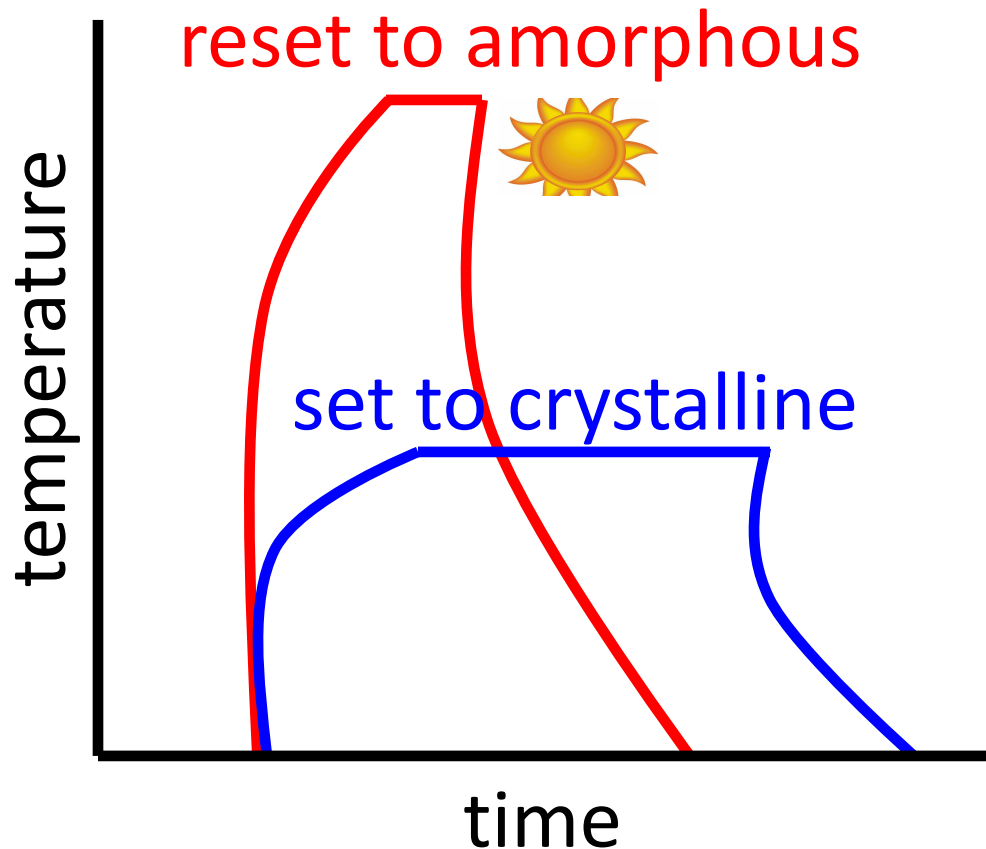
Phase change memory (PCM)

More Gb/\$

Byte addressable

Latency → DRAM

😞 Write endurance



Hybrid DRAM-PCM memory

Speed
Endurance

DRAM

Capacity

PCM

PCM alone can wear out in a few months time

This work → Use DRAM to limit PCM writes

Garbage Collection to limit PCM writes

GC understands memory semantics

A GC approach is *finer grained*
than OS approaches

Application

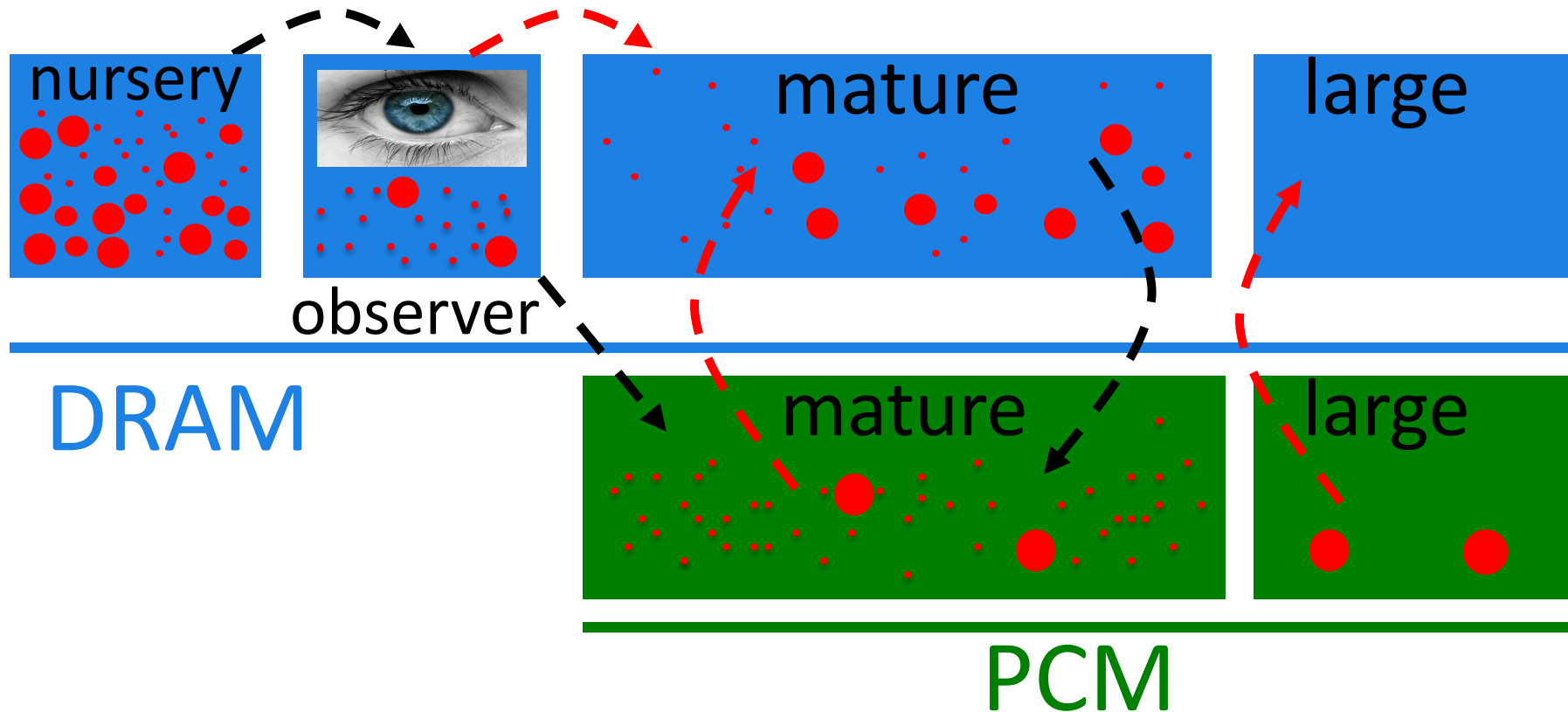


Operating
System

Hardware

Write-Rationing Garbage Collection for Hybrid Memories, PLDI, 2018

KG-W Kingsguard-Writers



KG-W drawbacks

Overhead of dynamic monitoring

Limited time window to predict write intensity

→ mispredictions

Excessive & fixed DRAM consumption

Predicting highly written objects without a **DRAM** observer

Crystal Gazer



Allocation site as a write predictor

```
a = new Object()  
b = new Object()  
c = new Object()  
d = new Object()
```

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Uniform distribution 🙄

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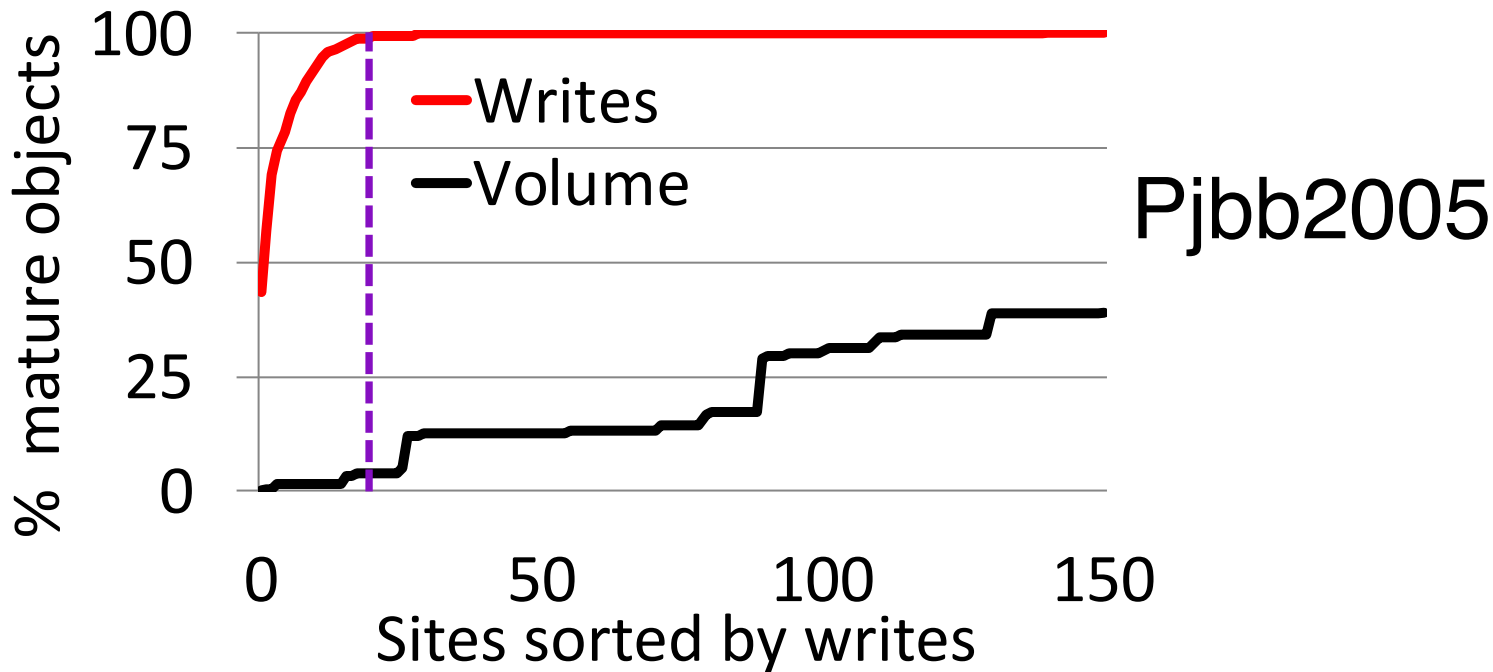


```
a = new Object()  
b = new Object()  
c = new Object()  
d = new_dram Object()
```

Uniform distribution 🙄

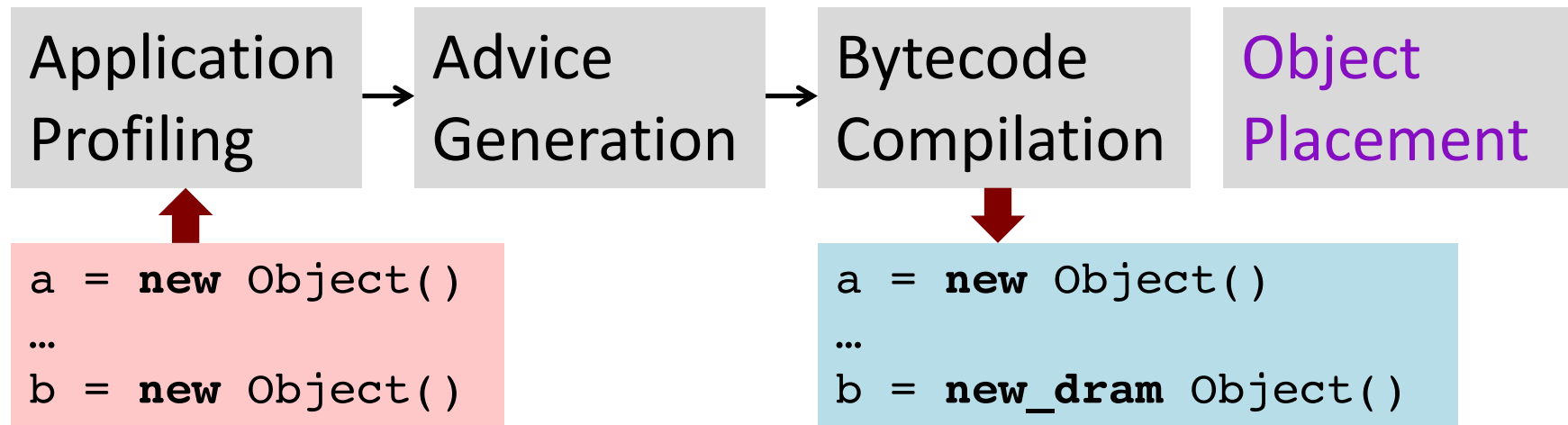
Skewed distribution 😊

Write distribution by allocation site



A few sites capture majority of the **writes**

Crystal Gazer overview



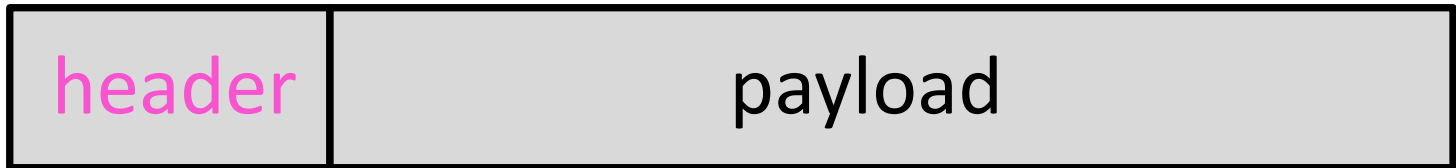
Application profiling (offline)

Goal: Generate a write intensity trace

Object Identifier	# Writes	# Bytes	Allocation site
O1	0	4	A() + 10
O2	0	4	A() + 10
O3	2048	4	A() + 10
O4	2048	4096	B() + 4

Tracking **alloc sites** and **# writes**

Object layout



writes

alloc site

Compiler inserts code to compute **allocation sites**

Write barrier tracks **# writes** to each object

Application Profiling

Minimize full-heap collections → 3 GB heap

Nursery size a balance b/w size of trace
and mature object coverage

2.4X slowdown across 15+ applications

Advice generation

Goal: Generate <alloc-site, advice> pairs

advice \rightarrow DRAM or PCM

input is a write-intensity trace

Two heuristics to classify allocation sites as
DRAM or PCM

Alloc site classification heuristics

Freq: A *threshold* % of objects from a site get more than a *threshold* # writes → DRAM

- 😊 Aggressively limits PCM writes
- 😞 No distinction based on object size

Alloc site classification heuristics

Write density \rightarrow Ratio of # writes to object size

Dens: A *threshold* % of objects from a site have more than a *threshold* write density \rightarrow DRAM

Classification thresholds

Homogeneity threshold → 1%

Frequency threshold → 1

Density threshold → 1

Classification examples

Frequency threshold = 1

PCM writes = ?, DRAM bytes = ?

Object Identifier	# Writes	# Bytes	Allocation site
O1	0	4	A() + 10
O2	0	4	A() + 10
O3	128	4	A() + 10
O4	128	4096	B() + 4

Classification examples

Frequency threshold = 1

PCM writes = ?, DRAM bytes = ?



Object Identifier	# Writes	# Bytes	Allocation site
O1	0	4	A() + 10
O2	0	4	A() + 10
O3	128	4	A() + 10
O4	128	4096	B() + 4

Classification examples

Frequency threshold = 1

PCM writes = 0/256, DRAM bytes = 5008



Object Identifier	# Writes	# Bytes	Allocation site
O1	0	4	A() + 10
O2	0	4	A() + 10
O3	128	4	A() + 10
O4	128	4096	B() + 4

Classification examples

Density threshold = 1

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Classification examples

Density threshold = 1

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→ 32

Classification examples

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→ 32

→ < 1

Classification examples

Density threshold = 1

PCM writes = 128/256, DRAM bytes = 12

Object Identifier	# Writes	# Bytes	Allocation site
O1	0	4	A() + 10
O2	0	4	A() + 10
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→ 32

→ < 1

Bytecode compilation

Introduce a new bytecode → *new_dram()*

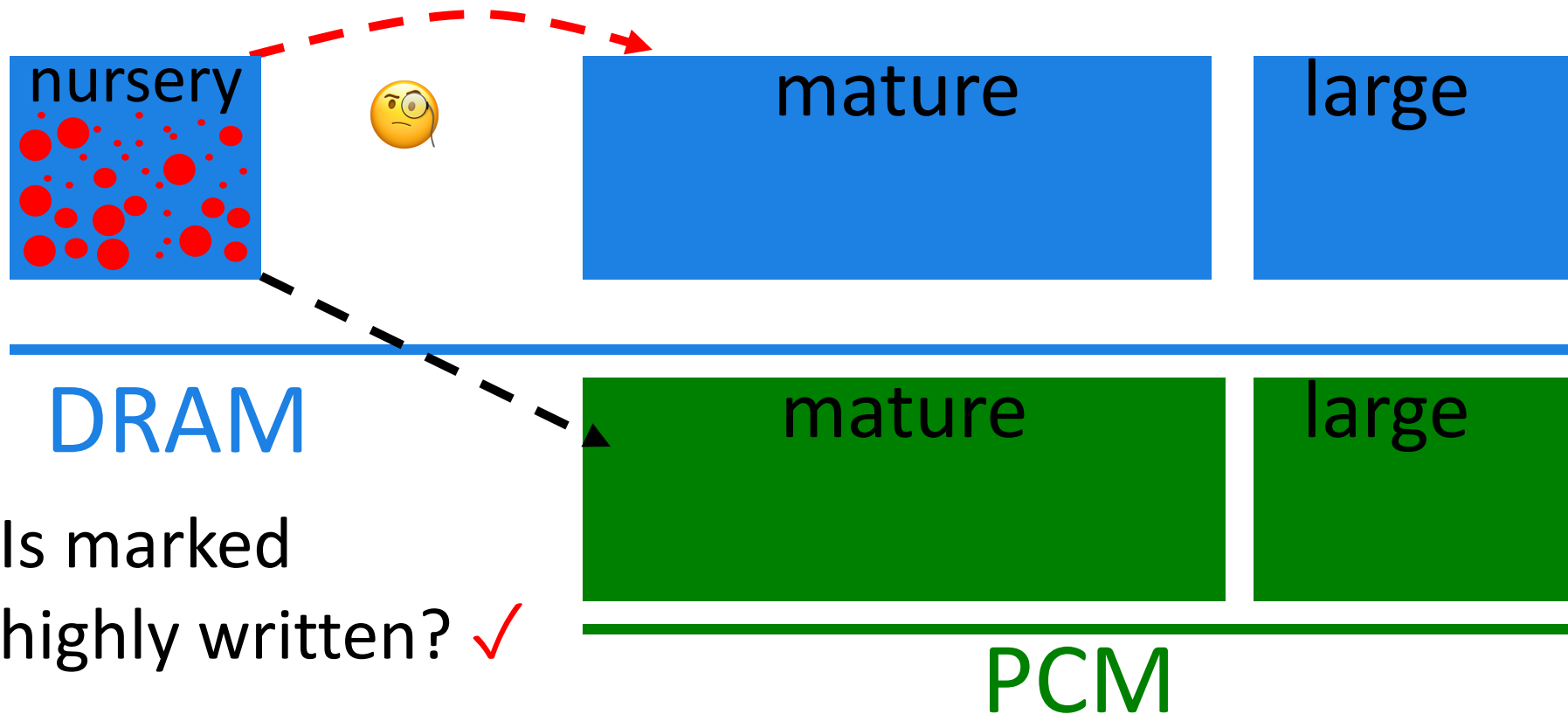
Bytecode rewriter modifies **DRAM** sites to use *new_dram()*

Object placement

new_dram() → Set a bit in the object header

GC → Inspect the bit on nursery collection to copy object in **DRAM** or **PCM**

Object placement



Key features of Crystal Gazer

Eliminate overheads of dynamic monitoring

Proactive → less mispredictions

Reduces DRAM usage & opens up pareto-optimal tradeoffs b/w capacity and lifetime

Evaluation methodology

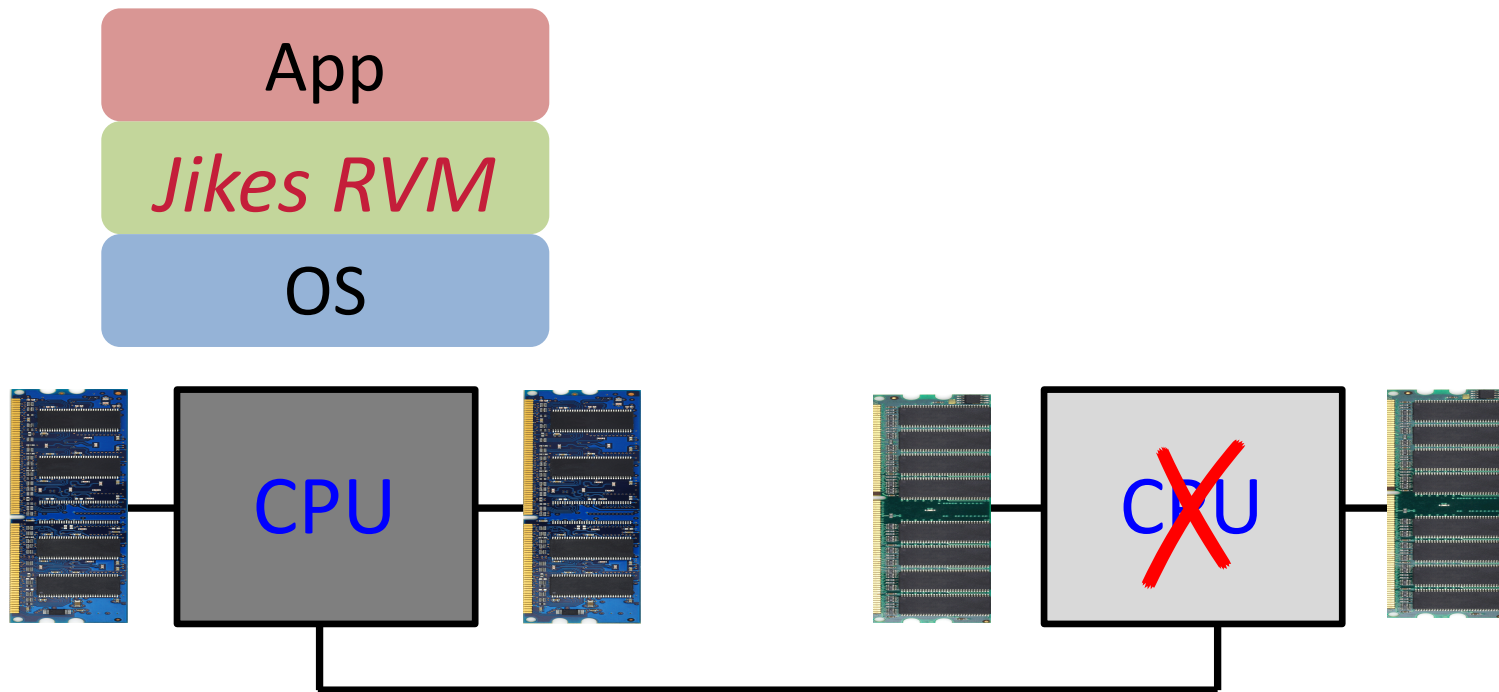
15 Applications → DaCapo, GraphChi, SpecJBB

Medium-end server platform

Different inputs for production and advice

Jikes RVM

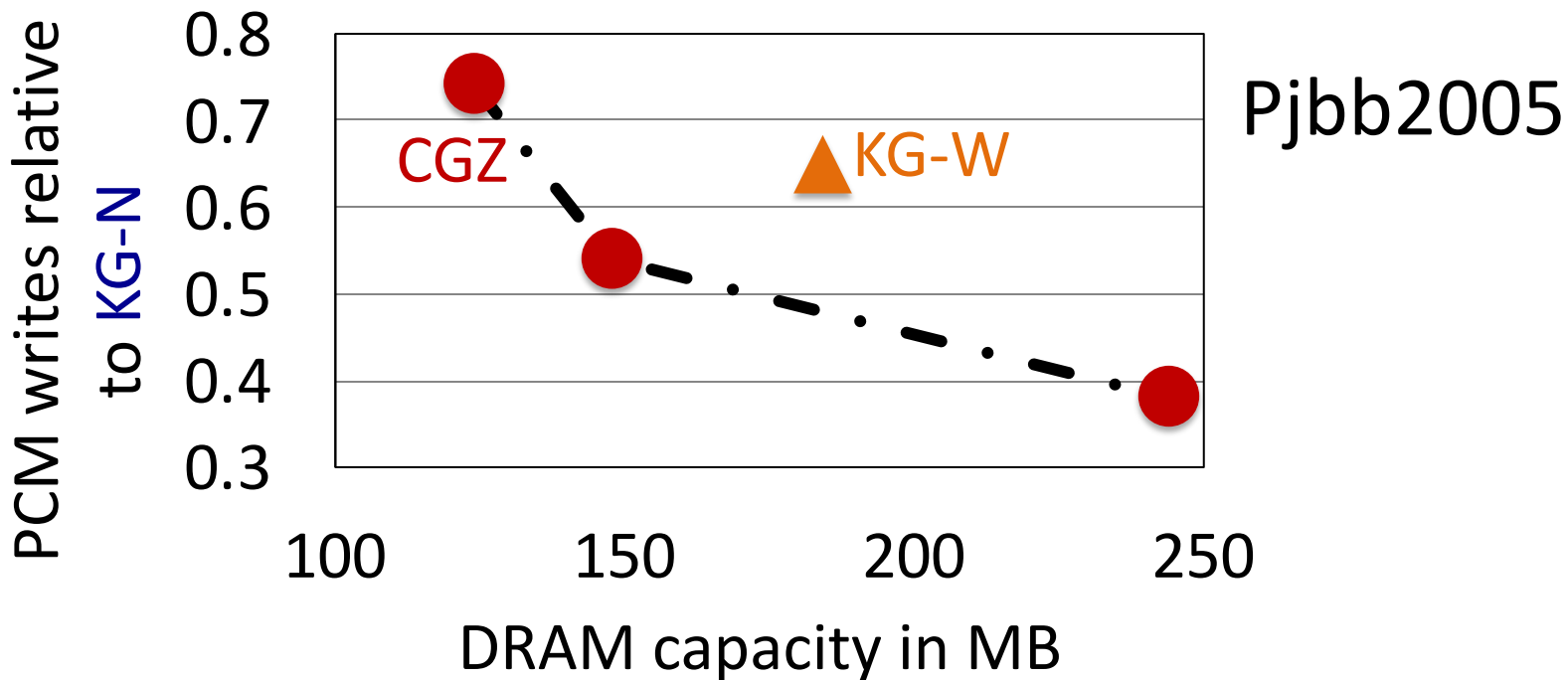
Emulation on NUMA hardware



16 hardware threads and 20 MB L3

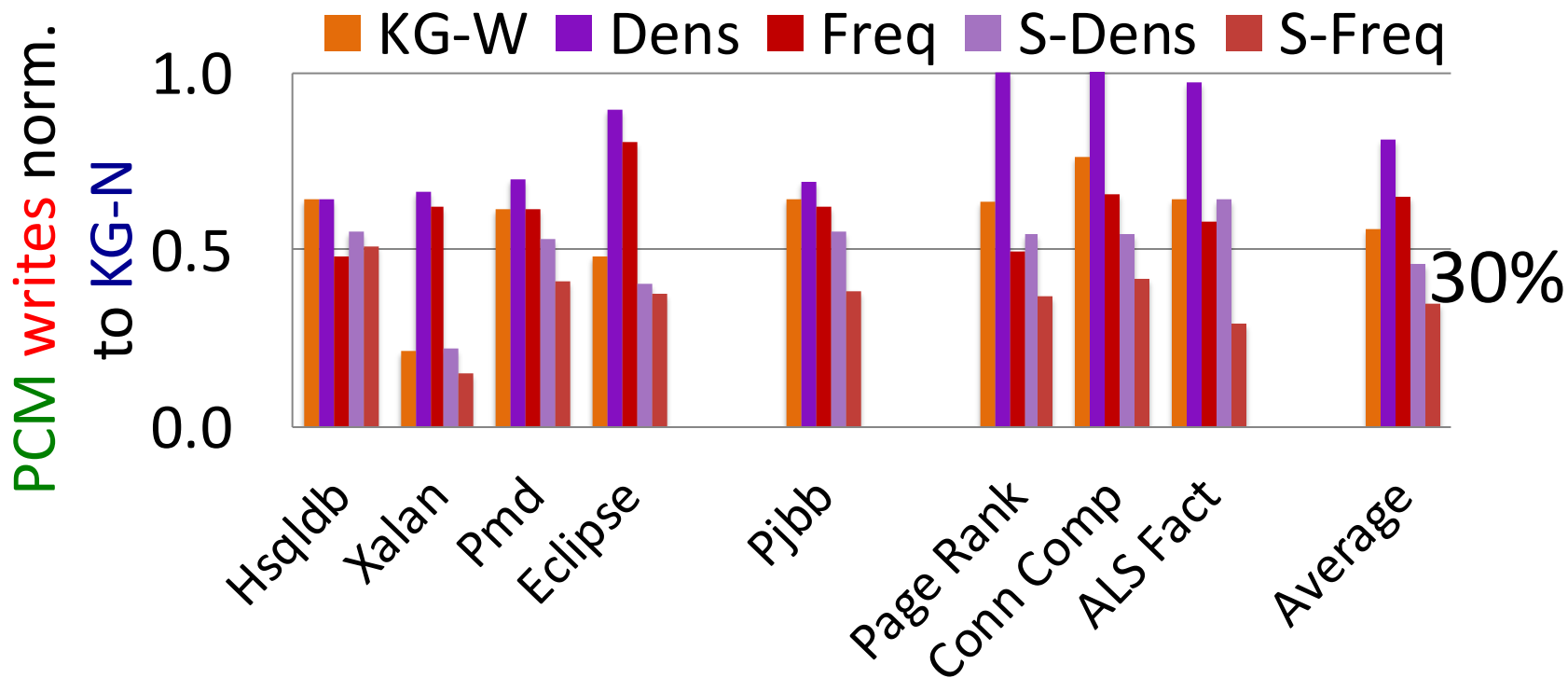
Use [Intel pcm-memory.x](#) to get per-socket write rate

Lifetime versus **DRAM** capacity



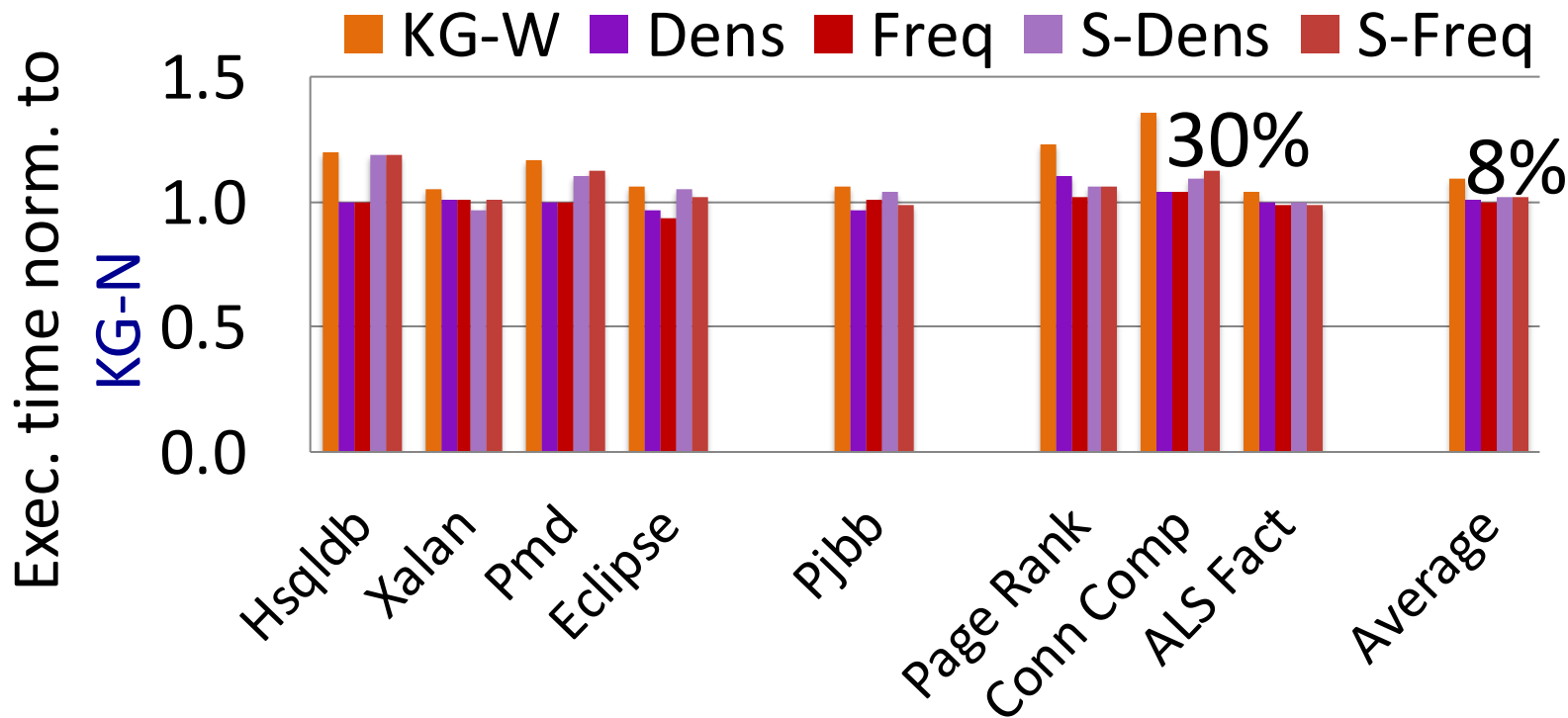
Crystal Gazer provides Pareto-optimal choices

PCM Writes



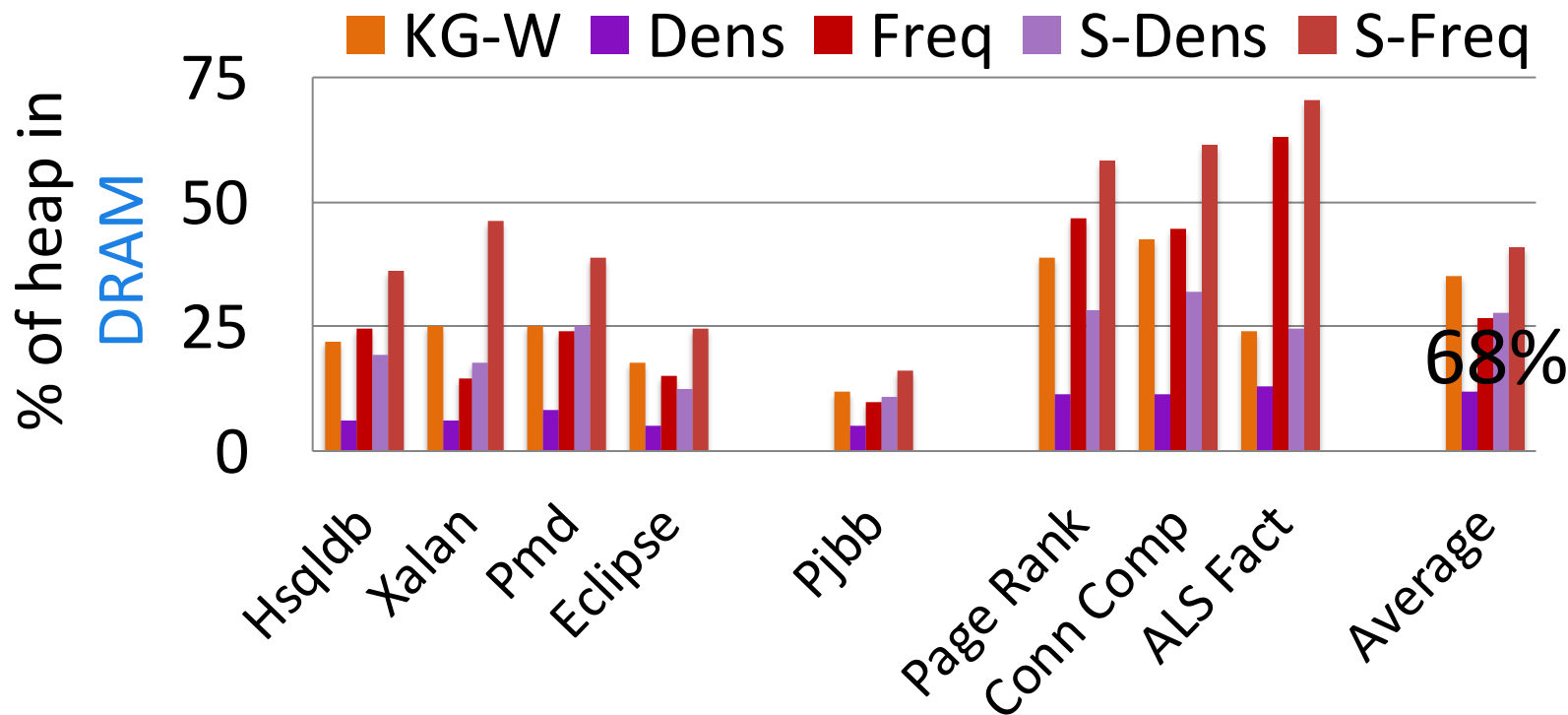
To optimize for lifetime, use **Freq** & survivors

Execution time



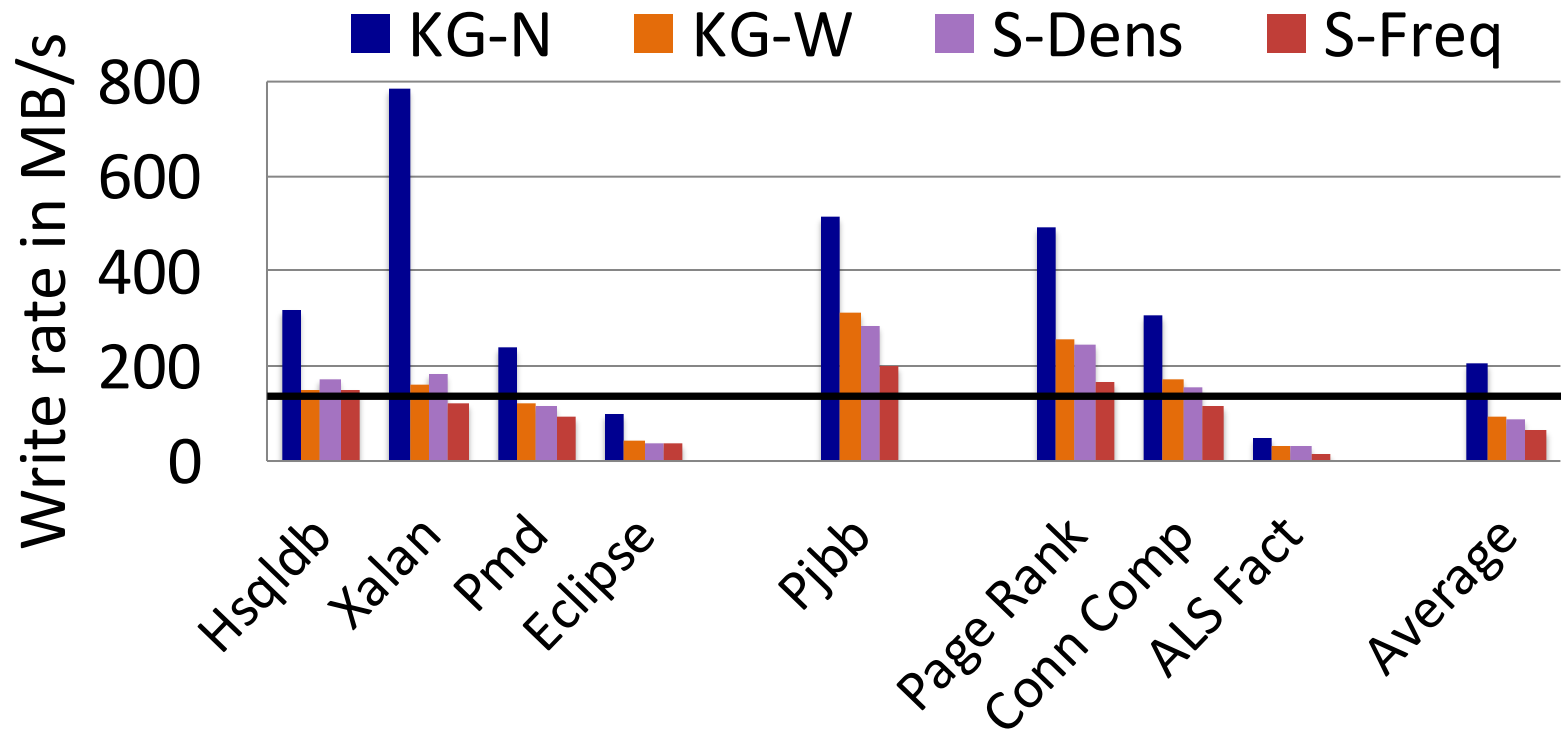
To optimize for performance, use **Freq** or **Dens**

DRAM capacity



To optimize for DRAM usage, use Dens

Write rates



Write-rationing GC makes **PCM** practical

Profile-driven write-rationing GC

Hybrid memory is inevitable

DRAM

PCM

Allocation site a good predictor of writes

Static approach beats dynamic

- Better performance
- Reduced DRAM capacity
- Better PCM lifetime

